

Three Lenses on Org. Processes

Design

Organizations are machines

An organization is a mechanical system crafted to achieve a defined goal. Parts must fit well together and match the demands of the environment.

Action comes through planning.

Political

Organizations are contests

An organization is a social system encompassing diverse, and sometimes contradictory, interests and goals. Competition for resources is expected.

Action comes through power.

Cultural

Organizations are institutions

An organization is a symbolic system of meanings, artifacts, values, and routines. Informal norms and traditions exert a strong influence on behavior.

Need all

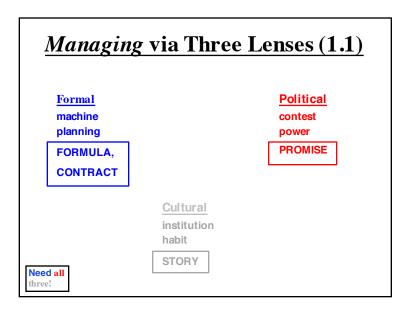
three!

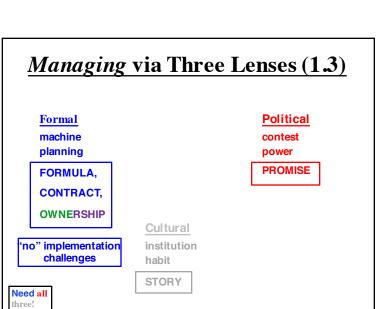
Action comes through habit.

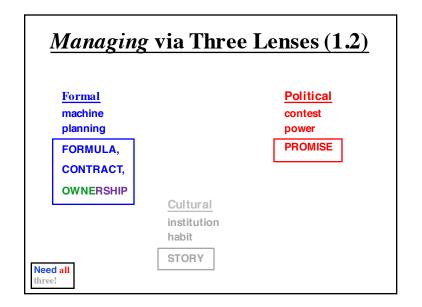
Ancona et. al. 99

- Can't have two views of a formula
- Might have two views of a promise
- Then need "cultural" work towards shared understanding

One economist's view of part of grey!

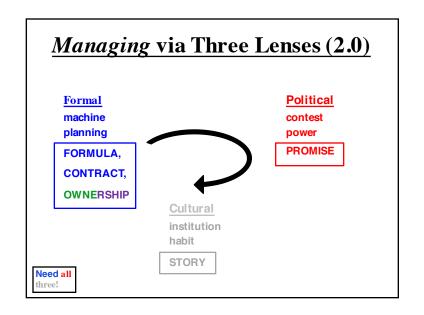


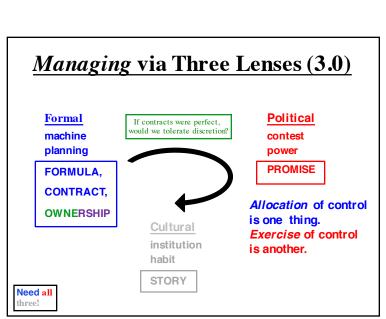


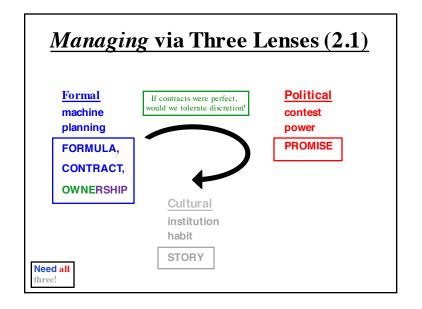


Lessons

- If the organizations you observe seem less efficient than the markets you observe, consider that they may be handling different problems
- 2. If a contract will handle your problem well, why use a boss?
- 3. If a contract would do poorly, you face a hard problem, so a boss might do better but still not be perfect.
- 4. Problems where formal instruments (alone) do poorly are hard.

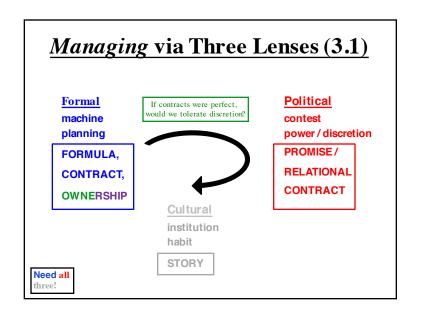


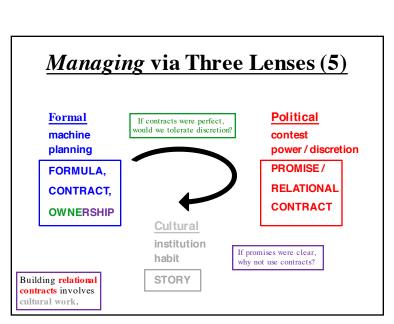


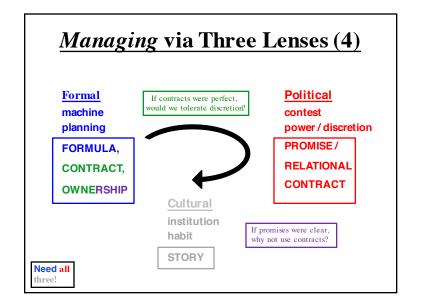


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- 5. Discretion may help in hard problems?
- 6. Culture's role in making discretion help?